

**SWAMI VIVEKANAND UNIVERSITY, SIRONJA,
SAGAR (M.P.)**



SYLLABUS

**For
MASTER OF TECHNOLOGY
(M.Tech.) COMPUTER SCIENCE
Course Code: MTCS**

Department of Computer Science & Engineering
Faculty of Engineering

Duration of Course	: 2 Year
Examination Mode	: Semester
Examination System	: Grading

Swami Vivekanand University, Sironja Sagar (M.P.)
2016-2017



Advanced Computational Mathematics (MTCS-0101)

Course code	Title of the Paper / Subject	Periods per week			Credits	Distribution of Marks										Duration of Theory Exam	
		L	T	P		Theo					Practica						Grand Total (H= D+G)
						End Sem.		Internal		Total (D= A+B+C)	End Sem.		Internal	Total (G= E+F)			
						Max (A)	Min	TW (B)	MST (C)		Max (E)	Min			LW (F)		
MTCS - 0101	Advanced Computational Mathematics	3	1	-	4	70	28	10	20	100	-	-	-	-	100	3 Hrs	

UNIT I

Marks:14

Linear Algebra: Linear transformation, vector spaces, hash function, Hermit polynomial, Heaviside's unit function and error function. Elementary concepts of Modular mathematics.

UNIT II

Marks:14

Solution of Partial Differential Equation (PDE) by separation of variable method, numerical solution of PDE (Laplace, Poisson's, Parabolic) using finite difference methods, Elementary properties of FT, DFT, W FT, Wavelet transform, Haar transform.

UNIT III

Marks:14

Probability, compound probability and discrete random variable. Binomial, Normal and Poisson's distributions, Sampling distribution, elementary concept of estimation and theory of hypothesis, recurred relations.

UNIT IV

Marks:14

Stochastic process, Markov process transition probability transition probability matrix, just and high erorder Markov process, Application of Eigen value problems in Markov Process, Markov chain. Queuing system, transient and steady state, traffic intensity, distribution queuing system, concepts of queuing models (M/M/1: Infinity/ Infinity/ FC FS), (M/M/1: N/ Infinity/ FC FS), (M/M/S: Infinity/ Infinity/ FC FS)

UNIT IV

Marks:14

Operations of fuzzy sets, fuzzy arithmetic & relations, fuzzy relation equations, fuzzy logics MATLAB introduction, programming in MATLAB scripts, functions and their application.

Reference Books:

1. Higher Engineering Mathematics by B.V. Ramana, Tata Mc Hill.
2. Advance Engineering Mathematics by Ervin Kreszig, W iley Easten Edd.
3. Applied Numerical Methods with MATLAB by Steven C Chapra, TMH.
4. Advance Engg Mathematics, O' Neil, Cengage (Thomson)
4. Introductory Methods of Numerical Analysis by S.S. Shastri,
5. Introduction of Numerical Analysis by Forberg
6. Numerical Solution of Differential Equation by M. K. Jain
7. Numerical Mathematical Analysis By James B. Scarborough
8. Fourier Transforms by J. N. Sheddon
9. Fuzzy Logic in Engineering by T. J. Ross
10. Fuzzy Sets Theory & its Applications by H. J. Zimmersoms



Advanced Data Structures (MTCS-0102)

Course code	Title of the Paper / Subject	Periods per week			Credits	Distribution of Marks										Duration of Theory Exam
		L	T	P		Theory					Practical			Grand Total (H= D+G)		
						End Sem.		Internal		Total (D= A +B+C)	End Sem.		Internal		Total (G= E+F)	
						Max (A)	Min	TW (B)	MST (C)		Max (E)	Min				
MTCS - 0102	Advanced Data Structures	3	1	-	4	70	28	10	20	100	-	-	-	-	100	3 Hrs

UNIT I

Marks:14

INTRODUCTION: Basic concepts of OOPs – Templates – Algorithm Analysis – ADT – (Singly, Doubly and Circular) Implementation - Array, Pointer, Cursor Implementation

UNIT II

Marks:14

BASIC DATA STRUCTURES: Stacks and Queues – ADT, Implementation and Applications -Trees General, Binary, Binary Search, Expression Search, AVL, Splay, B-Trees – Implementations - Tree Traversals.

UNIT III

Marks:14

ADVANCED DATA STRUCTURES: Set – Implementation – Basic operations on set Priority Queue Implementation Graphs – Directed Graphs – Shortest Path Problem Undirected Graph Spanning Trees– Graph Traversals.

UNIT IV

Marks:14

MEMORY MANAGEMENT : Issues - Managing Equal Sized Blocks – Garbage Collection Algorithms for Equal Sized Blocks - Storage Allocation for Objects with Mixed Sizes – Buddy Systems – Storage Compaction.

UNIT V

Marks:14

SEARCHING, SORTING AND DESIGN TECHNIQUES: Searching Techniques, Sorting – Internal Sorting – Bubble Sort, Insertion Sort, Quick Sort, Heap Sort, Bin Sort, Radix Sort – External Sorting – Merge Sort, Multi-way Merge Sort, Poly-phase Sorting - Design Techniques - Divide and Conquer – Dynamic Programming - Greedy Algorithm – Backtracking - Local Search Algorithms.

Reference Books :

1. Mark Allen Weiss, "Data Structures and Algorithm Analysis in C++", Pearson P
2. Aho, Hopcroft, Ullman, "Data Structures and Algorithms", Pearson Education P
3. Drozdek, Data Structures and algorithm in Java, Cengage (Thomson)
4. Gilberg, Data structures Using C++, Cengage
3. Horowitz, Sahni, Rajasekaran, "Computer Algorithms", Galgotia,
4. Tanenbaum A.S., Langram Y, Augestien M.J., "Data Structures using C & C++", Prentice Hall of India, 2002



Advanced Computer Architecture (MTCS-0103)

Course code	Title of the Paper / Subject	Periods per week			Credits	Distribution of Marks										Duration of Theory Exam
		L	T	P		Theory					Practical			Grand Total (H= D+G)		
						End Sem.		Internal		Total (D= A +B+C)	End Sem.		Internal		Total (G= E+F)	
						Max (A)	Min	TW (B)	MST (C)		Max (E)	Min				
MTCS-0103	Advanced Computer Architecture	3	1	-	4	70	28	10	20	100	-	-	-	-	100	3 Hrs

UNIT I

Marks:14

Flynn's and Handler's Classification of parallel computing structures. Pipelined and Vector Processors.

UNIT II

Marks:14

Data and control hazards and method to resolve them. SIMD multiprocessor structures.

UNIT III

Marks:14

Parallel Algorithms for array processors, Search algorithms, MIMD multiprocessor systems

UNIT IV

Marks:14

Scheduling and load balancing in multiprocessor systems, Multiprocessing control and algorithms.

UNIT-V

Marks:14

Interconnection networks, MISD multiprocessor systems

Reference Books:

1. Advance Computer Architecture, parthsarthy, Cengage (Thomson)
2. Computer Architecture and Organisation- John Hays, Mc.Graw-Hill.
3. Computer Architecture and Parallel Processing- Hwang And Briggs, TMH.



Object Oriented Technology (MTCS-0104)

Course code	Title of the Paper / Subject	Periods per			Credits	Distribution of Marks										Duration of Theory Exam
		L	T	P		Theory					Practical				Grand Total (H= D+G)	
						End Sem.		Internal		Total (D= A +B+C)	End Sem.		Internal	Total (G= E+F)		
						Max (A)	Min	TW (B)	MST (C)		Max (E)	Min				
MTCS - 0104	Object Oriented Technology	3	1	-	4	70	28	10	20	100	-	-	-	-	100	3 Hrs

UNIT I

Marks:14

Overview of object oriented concepts: Need for object oriented programming, characterization of object oriented languages.

UNIT II

Marks:14

Object oriented Design : object structure concepts, methodology for object oriented design (Booch, and chen), Design modeling, system design life cycle.

UNIT III

Marks:14

Object oriented programming: An overview of C++ programming, loops and decisions, structures and functions, objects and classes, Array and pointers, Inheritance, virtual function, files and stream.

UNIT IV

Marks:14

Object oriented Databases: Relational v/s object oriented databases, The architecture of OO databases, Query languages for OO databases, Gemstone/O2/orion.

UNIT V

Marks:14

Distributed object oriented systems: Object management group, CORBA.

REFERENCE BOOKS :

1. Object Oriented Analysis and Design, Satzinger, Cengage (Thomson)
2. Object Oriented S/W Development by Mc. Gregor & Sykes DA, Van Nostrand.
2. OOP in C++ by Lafore, Galgotia Pub.
3. The C++ Programming Language by Stroustrup B, Addison Wesley
4. Introduction to OOP by Witt KV, Galgotia Pub.
5. Object Data Management by Cattell R., Addison Wesley
6. Modern Data Base System by Kim W , ACM Press, Addison Wesley
7. OOP by Blaschek G, Springer Verlag
8. An Introduction to Java Programming and OOAD, Johnson, Cengage



Advanced Computer Networking (MTCS-0105)

Course code	Title of the Paper / Subject	Periods per week			Credits	Distribution of Marks										Duration of Theory Exam	
		L	T	P		Theory					Practical						Grand Total (H=D+G)
						End Sem.		Internal		Total (D= A +B+C)	End Sem.		Internal	Total (G= E+F)			
						Max (A)	Min	TW (B)	MST (C)		Max (E)	Min			LW (F)		
MTCS-0105	Advanced Computer Networking	3	1	-	4	70	28	10	20	100	-	-	-	-	100	3 Hrs	

UNIT I

Marks: 14

Review of Networking and O.S. Fundamentals, ISO-OSI Model, different layers and their functions, LAN, MAN, WAN, Communication media & principles IEEE standards etc.

UNIT II

Marks: 14

Internetworking with TCP/IP, Basic concepts, Principles, Protocols and Architecture, Address handling Internet protocols and protocol layering. DNS, Applications: TELNET, RLOGN, FTP, TFTP, NFS, SMTP, POPL, IMAP, MIME, HTTP, STTP, DHCP, VOIP, SNMP.

UNIT III

Marks: 14

Introduction to Router, Configuring a Router, Interior & Exterior Routing, RIP, Distance Vector Routing, OSPF, BGP, Uni-cast, Multicast and Broadcast. Multicast routing protocols: DVMRP, MOSPF, CBT, PIM, MBONE, EIGRP, CIDR, Multicast Trees, Comparative study of IPv6 and IPv4.

UNIT IV

Marks:14

VPN addressing and routing, VPN Host management, ATM Concepts, Services Architecture, Equipments and Implementation

UNIT V

Marks: 14

Introduction to wireless transmission and medium access control, wireless LAN: IEEE 802.11, Hyper LAN, Bluetooth Mobile Network and Transport layer, W AP GSM and CDMA: Network architecture and management

Reference Books:

1. Computer Networks: Tanenbaum.
2. Internetworking with TCP/IP: Comer.
3. Data Communications, Computer Networks and Open Systems: Hallsall.
4. Data Communications, Stalling.
5. Mobile Communication: Schiller, Pearson Education
6. Computer Communications and network Technology, Gallo, Cengage (Thomson)
7. Wireless and Mobile Network Architecture: Yi Bing Lin, Wiley
8. ATM Network: Kasara, TMH
9. TCP/IP protocol Suite, Forouzan, TMH



Lab 1(MTCS-103,MTCS-105) (MTCS-0106)

Course code	Title of the Paper / Subject	Periods per week			Credits	Distribution of Marks										Duration of Theory Exam	
		L	T	P		Theory					Practical						Grand Total (H=D+G)
						End Sem.		Internal		Total (D= A +B+C)	End Sem.		Internal		Total (G= E+F)		
						Max (A)	Min	TW (B)	MST (C)		Max (E)	Min	LW (F)				
MTCS -0106	lab 1 (MTCS0103, MTCS-0105)	-	-	2	2	-	-	-	-	-	90	36	60	150	150	3 Hrs	

List of Experiments:

1. Study of Ripple Carry Adder
2. Study of Carry-look-ahead adder
3. Study of Registers and Counters
4. Study of Wallace Tree Adder
5. Study of Combinational Multipliers
6. Study of Booth's Multiplier
7. Study of Arithmetic Logic Unit
8. Study of Memory Design
9. Study of Associative cache Design
10. Study of Direct Mapped cache Design
11. Study of CPU Design



Lab 2-(MTCS-0107)
(MTCS-0102, MTCS-0104)

Course code	Title of the Paper / Subject	Periods per week			Credits	Distribution of Marks										Duration of Theory Exam
		L	T	P		Theory					Practical				Grand Total (H= D+G)	
						End Sem.		Internal		Total (D= A +B+C)	End Sem.		Internal	Total (G= E+F)		
						Max (A)	Min	TW (B)	MST (C)		Max (E)	Min				
MTCS-0107	lab2 (MTCS-0102, MTCS-0104)	-	-	2	2	-	-	-	-	-	90	36	60	150	150	3 Hrs

List of Experiments

1. To study Communication Guiding system
2. To study various types of connectors.
3. To study of different type of LAN equipments.
4. Study and verification of standard Network topologies i.e. Star, Bus, Ring etc
5. LAN installations and their Configurations.
6. To implement various types of error correcting techniques.
7. To implement various types of framing methods.
8. To implement various types of DLL protocols.
9. To study & configure various types of router & Bridges.
10. To implement various types of routing algorithm.
11. To study of Tool Command Language(TCL).
12. Study and Installation of Standard Network Simulator, N.S-2.
13. Study & Simulation of MAC Protocols like Aloha, CSMA, CSMA/CD and CSMA/CA
14. using Standard Network Simulator.



Web Technology and Commerce (MTCS-0201)

Course code	Title of the Paper / Subject	Periods per week			Credits	Distribution of Marks										Duration of Theory Exam
		L	T	P		Theory					Practical				Grand Total (H= D+G)	
						End Sem.		Internal		Total (D= A +B+C)	End Sem.		Internal	Total (G= E+F)		
						Max (A)	Min	TW (B)	MST (C)		Max (E)	Min				
MTCS-0201	Web Technology and Commerce	3	1	-	4	70	28	10	20	100	-	-	-	-	100	3 Hrs

UNIT I

Marks:14

Introduction to building blocks of electronic commerce: Internet and networking. Technologies. IP addressing, ARP, RARP, BOOTP, DHCP, ICMP, DNS, TFTP, TELNET.

UNIT II

Marks:14

Static and dynamic web pages, tiers, plug-ins, frames and forms. Exposure to Markup languages, HTML, DHTML, VRML, SGML, XML etc. CGI, Applets & Servlets, JSP & JAVA Beans, active X control, ASP cookies creating and reading cookies, semantic web, semantic web service ontology Comparative case study of Microsoft and JAVA technologies, web server scalability,. Distributed objects, object request brokers, component technology, Web services, Web application architectures, Browsers, Search engines.

UNIT III

Marks:14

Electronic Commerce and physical Commerce, Different type of e-commerce, e-commerce scenarios, advantages of e-commerce. Business models: Feature of B2B e-commerce, Business models, Integration. E-Services: category of e-services, Web-enabled services, Matchmaking services, information - selling on the web.

UNIT IV

Marks:14

Internet payment system: Characteristics of payment system, 4C payments methods, SET Protocol for credit card payment, E-cash, E-check, Micro payment system, Overview of smart card, overview of Mondex. E-Governance: E-Governance architecture, Public private partnership, Readiness, Security, Cyber Crime and Law, IT Act

UNIT V

Marks:14

Advanced technologies for e-commerce: Introduction to mobile agents. WAP: the enabling technology : The WAP model, WAP Architecture, Benefit of WAP to e-commerce. Web Security, Encryption Schemes, Secure Web documents, Digital signatures and firewalls.

Reference Books:

1. Web Technology, Acyut Godbole, Atul Kahate, TMH
2. Henry Chan, Raymond Lee, Tharam Dillon , E-Commerce Fundamental Publication
3. Minoli & Minli, Web Commerce Technology Hand



Information Theory, Coding and Cryptography (MTCS-0202)

Course code	Title of the Paper / Subject	Periods per week			Credits	Distribution of Marks										Duration of Theory Exam		
		L	T	P		Theory					Practical							
						End Sem.		Internal			Total (D= A +B+C)	End Sem.		Internal			Grand Total (H= D+G)	
						Max (A)	Min	TW (B)	MST (C)	Max (E)		Min	LW (F)	Total (G= E+F)				
MTCS - 0202	Information theory, coding and cryptography	3	1	-	4	70	28	10	20	100	-	-	-	-	100	3 Hrs		

UNIT I

Marks:14

Information Theory, Probability and Channel: Introduction, Information Measures, Review probability theory, Random variables, Processes, Mutual Information, Entropy, Uncertainty, Shannon's theorem , redundancy, Huffman Coding, Discrete random Variable. Gaussian random variables, Bounds on tail probabilities.

UNIT II

Marks:14

Stochastic Processes: Statistical independence, Bernoulli Process, Poisson Process, Renewal Process, Random Incidence, Markov Modulated Bernoulli Process, Irreducible Finite Chains with Aperiodic States, Discrete-Time Birth-Death Processes, Markov property, Finite Markov Chains, Continuous time Markov chain, Hidden Markov Model.

UNIT III

Marks:14

Error Control Coding: Channel Coding: Linear Block Codes: Introduction, Matrix description, Decoding, Equivalent codes, Parity check matrix, Syndrome decoding, Perfect codes Hamming Codes ,Optimal linear codes ,.Maxim um distance separable (MDS) codes. Cyclic Codes: Introduction, generation, Polynomials, division algorithm, Matrix description of cyclic codes, burst error correction, Fire Codes, Golay Codes, and CRC Codes. BCH Codes: Introduction, Primitive elements, Minimal polynomials, Generator Polynomials in term s of Minimal Polynomials, Decoding of BCH codes.

UNIT IV

Marks:14

Coding for Secure Communications: Review of Cryptography, Introduction, Encryption techniques and algorithm s, DES, IDEA, RC Ciphers, RSA Algorithm ,Diffi-Hellman, PGP, Chaos Functions, Cryptanalysis, Perfect security, Unicity distance, Diffusion and confusion, McEliece Cryptosystem

UNIT V

Marks:14

Advance Coding Techniques: Reed-Solomon codes, space time codes, concatenated codes, turbo coding and LDP codes (In details), Nested Codes, block (in Details), convolution channel coding: Introduction, Linear convolution codes, Transfer function representation & distance properties, Decoding convolution codes(Soft-decision MLSE, Hard-decision MLSE),The Viterbi algorithm f or MLSE, Performance of convolution code decoders, Soft & Hard decision decoding performance, Viterbi algorithm implementation issues: RSSE, trellis truncation, cost normalization, Sequential decoding: Stack, Fano, feedback decision decoding, Techniques for constructing m ore complex convolution codes with both soft and hard decoding.



References:

1. Rajan Bose “Information Theory, Coding and Cryptography”, TMH, 2002.
2. Kishor S. Trivedi “Probability and Statistics with Reliability, Queuing and Computer Science Applications”, Wiley India, Second Edition.
3. J.C.Moreira, P.G. Farrell “Essentials of Error-Control Coding”, Wiley Student Edition
4. San Ling and Chaoping “Coding Theory: A first Course”, Cambridge University Press, 2004.
5. G A Jones J M Jones, “Information and Coding Theory”, Springer Verlag, 2004.
6. Cole, “Network Security”, Wiley INDIA, Second Edition



Advanced Concept in Data Bases (MTCS-0203)

Course code	Title of the Paper / Subject	Periods per week			Credits	Distribution of Marks										Duration of Theory Exam	
		L	T	P		Theory					Practical						Grand Total (H= D+G)
						End Sem.		Internal		Total (D= A +B+C)	End Sem.		Internal	Total (G= E+F)			
						Max (A)	Min	TW (B)	MST (C)		Max (E)	Min			LW (F)		
MTCS - 0203	Advanced Concept in Data Bases	3	1	-	4	70	28	10	20	100	-	-	-	-	100	3 Hrs	

UNIT I

Marks:14

DBMS Concept Introduction, Data Model, Entity & Attributes, Relationship, E-R Model, relational Data Model, Domain Tuples, Attributes, Key, Schema, Integrity Constraints, Relational Algebra & Relational Calculus, Normalization & Normal Form .

UNIT II

Marks:14

Query Processing and Optimization Introduction, Query Processing, Syntax analyzer, Query Decomposition: - Query Analysis, Query Normalization, Semantic Analyzer, Query Simplifier, Query Restructuring. Query Optimization, Cost Estimation in Query Optimization, Structure of Query Evaluation Plans, Pipelining and Materialization.

UNIT III

Marks:14

Distributed Databases Introduction, Architecture of Distributed Databases, Distributed Database System Design, Distributed Query Processing, Concurrency Control in Distributed Databases, Recovery Control in Distributed Databases. Web Databases, Multimedia Databases, Spatial Databases, Clustering-based Disaster-proof Databases, and Mobile Databases.

UNIT IV

Marks:14

Object-Oriented Databases Introduction, Concept of Object Oriented Database, Object Oriented Data Model (OODM), Object-Oriented DBMS (OODBMS), Object Data Management Group and Object- Oriented Languages. Object-Relational DBMS, ORDBMS Design, ORDBMS Query Language.

UNIT V

Marks:14

Design of Data Warehouse, Dimension and Measures, Data Marts and Distributed Data Marts, Conceptual Modeling of Data Warehouses:-Star Schema, Snowflake Schema, Fact Constellations. Multidimensional Data Model & Aggregates. Data Mining : Data, Information and Knowledge Discovery, Data Mining Functionalities, Data Mining System categorization and its Issues. Data Processing, Data Reduction, Data Mining Statistics. Data Mining Techniques.

References:

1. C. J. Date: An Introduction to Database System s , Addison-Wesley
2. Avi Silberschatz, Henry F. Korth ,S. Sudarshan ,Data Base System Concepts, TMH
3. Patrick O'Neil & Elizabeth O'Neil, Database Principles, Programming and Performance,
4. Morgan Kaufmann Hardcourt India
5. Gillenson, Fundamental of Data Base Management Sytem, W illey India
6. Ceri & Pelagatti, Distributed Databases Principles & System ,TMH
7. Paulraj Ponniah, Data W are Housing Fundamental, Willey India.



System Programming (MTCS-0204)

Course code	Title of the Paper / Subject	Periods per week			Credits	Distribution of Marks									Duration of Theory Exam	
		L	T	P		Theory					Practical			Grand Total (H=D+G)		
						End Sem.		Internal		Total (D= A +B+C)	End Sem.		Internal			Total (G= E+F)
						Max (A)	Min	TW (B)	MST (C)		Max (E)	Min				
MTCS - 0204	System Programming	3	1	-	4	70	28	10	20	100	-	-	-	-	100	3 Hrs

UNIT I

Marks:14

Overview of language processors, Elements of assembly level programming, Design of assembler, Macro definition, Design of Macro preprocessor, Relocating and linking concepts, Design of linker, Programming Environments.

UNIT II

Marks:14

Aspects of Compilation, overview of the various phases of compiler, Scanning, Syntax error handling, Symbol table conceptual design, Intermediate Code conceptual Design, Intermediate code interfaces, Dynamic storage allocation techniques, Dynamic Programming code generation Algorithm, Principal sources of optimization, Approaches to compiler development. Register allocation techniques. Concurrent station and vectors action of programs

UNIT III

Marks:14

Motivation and overview, Structure of a Parallelizing compiler. Parallelism detection: data dependence, direction vectors, loop carried and loop independent dependences. Compilation for Distributed Machines Data partitioning, instruction scheduling, register allocation, machine optimization. Dynamic compilation. Introduction to code optimization. Classical theory of data flow analysis. Bi-directional data flows. Unified algorithms for data flow analysis. Program representation for optimization – SSA form, etc. Efficient code generation for expressions. Code generators. Code generation for pipelined machines.

UNIT IV

Marks:14

Design Issues in distributed operating system, Networking Issues, Communication Protocols, Message Passing, RPC in heterogeneous environment, Resource allocation, Algorithms for Distributed control. Distributed Deadlock detection, Mechanism for building Distributed File System, Distributed shared memory, Distributed scheduling.

UNIT IV

Marks:14

Resource Security and protection: Access matrix Model, models of protection, Cryptography, Authentication, Multiprocessor System Architecture, Structure of multiprocessor operating systems, Process synchronization, scheduling, Memory management, Fault tolerance. Case studies: UNIX Operating system, Amoeba, Andrew.

References:

- 1.Dhamdhare, Systems Programming and Operating systems, TMH
2. Keith Cooper, Engineering a Compiler, Elsevier Pub
- 3.Mak, Writing compilers and Interpreters, Wiley India
- 4.Singhal & Shivaratri, Advanced concepts in Operating Systems, TMH
- 5.Sinha, Distributed operating system,



Soft Computing (MTCS-0205)

Course code	Title of the Paper / Subject	Periods per week			Credits	Distribution of Marks									Duration of Theory Exam	
		L	T	P		Theory					Practical			Grand Total (H=D+G)		
						End Sem.		Internal		Total (D= A +B+C)	End Sem.		Internal			Total (G= E+F)
						Max (A)	Min	TW (B)	MST (C)		Max (E)	Min				
MTCS-0205	Soft Computing	3	1	-	4	70	28	10	20	100	-	-	-	-	100	3 Hrs

UNIT I

Marks:14

Introduction of soft computing, soft computing vs hard computing. Soft computing techniques. Computational Intelligence and applications, problem space and searching: Graph searching, different searching algorithms like breadth first search, depth first search techniques, heuristic searching Techniques like Best first Search, A* algorithm , AO* Algorithms. Game Playing: Minimax search procedure, adding alpha-beta cutoffs, additional refinements, Iterative deepening, Statistical Reasoning: Probability and Bayes theorem , Certainty factors and Rules based systems, Bayesian Networks, Dumpster Shafer theorem

UNIT II

Marks:14

Neural Network: Introduction, Biological neural network: Structure of a brain, Learning methodologies. Artificial Neural Network(ANN): Evolution of, Basic neuron modeling , Difference between ANN and human brain, characteristics, McCulloch-Pitts neuron models, Learning (Supervised & Unsupervised) and activation function, Architecture, Models, Hebbian learning , Single layer Perceptron, Perceptron learning, Windrow-Hoff/ Delta learning rule, winner take all , linear Separability, Multilayer Perceptron, Adaline, Madaline, different activation functions Back propagation network, derivation of EBPA, momentum , limitation, Applications of Neural network.

UNIT III

Marks:14

Unsupervised learning in Neural Network: Counter propagation network, architecture, functioning & characteristics of counter Propagation network, Associative memory, Hopfield network and Bidirectional associative memory. Adaptive Resonance Theory: Architecture, classifications, Implementation and training. Introduction to Support Vector machine, architecture and algorithm Introduction to Kohonen's Self organization map, architecture and algorithms

UNIT IV

Marks:14

Fuzzy systems: Introduction, Need, classical sets (crisp sets) and operations on classical sets Interval Arithmetic's ,Fuzzy set theory and operations, Fuzzy set versus crisp set, Crisp relation & fuzzy relations, Membership functions, Fuzzy rule base system : fuzzy propositions, formation, decomposition & aggregation of fuzzy rules, fuzzy reasoning, fuzzy inference system ,fuzzy decision making & Applications of fuzzy logic, fuzzification and defuzzification. Fuzzy associative memory. Fuzzy Logic Theory, Modeling & Control System.

UNIT V

Marks:14

Genetic algorithm : Introduction, working principle, Basic operators and Terminologies like individual, gene, encoding, fitness function and reproduction, Genetic modeling: Significance of Genetic operators, Inheritance operator, cross over, inversion & deletion, mutation operator, Bitwise operator, GA optimization problems, including JSP (Job shop scheduling problem), TSP (Travelling salesman problem), Applications of GA, Differences & similarities between GA & other traditional methods. Evolutionary Computing: Concepts & Applications. Swarm Intelligence.



References:

1. S.N. Shivnandam , “Principle of soft computing”, Wiley India.
2. David Poole, Alan Mackworth “Computational Intelligence: A logical Approach” Oxford.
3. Russell & Yuhui, “Computational Intelligence: Concepts to Implementations”, Elsevier.
4. Eiben and Smith “Introduction to Evolutionary Computing” Springer
5. Janga Reddy Manne; "Swarm Intelligence and Evolutionary Computing"; Lap Lambert Academic



LAB-1 (MTCS-0206)

Course code	Title of the Paper / Subject	Periods per week			Credits	Distribution of Marks									Grand Total (H= D+G)	Duration of Theory Exam
		L	T	P		Theory					Practical					
						End Sem.		Internal		Total (D= A +B+C)	End Sem.		Internal	Total (G= E+F)		
						Max (A)	Min	TW (B)	MST (C)		Max (E)	Min				
MTCS-0206	LAB-1 (MTCS-0206)	-	-	4	4	-	-	-	-	-	90	36	60	150	150	3 Hrs

List of Experiment

- Write a program for Iterative and Recursive Binary Search.
- Write a program for Merge Sort.
- Write a program for Bubble Sort
- Write a program for Selection Sort
- Write a program for Quick Sort.
- Write a program for insertion and deletion in array.
- Write a program for push an pop operation in stack.
- Write a program for Huffman coding.
- Write a program for minimum spanning trees using Kruskal’s algorithm.
- Write a program for minimum spanning trees using Prim’s algorithm.
- Write a program for single sources shortest path algorithm



LAB-2(MTCS-0207)

Course code	Title of the Paper / Subject	Periods per week			Credits	Distribution of Marks										Duration of Theory Exam	
		L	T	P		Theory					Practical						Grand Total (H= D+G)
						End Sem.		Internal		Total (D= A +B+C)	End Sem.		Internal	Total (G= E+F)			
						Max (A)	Min	TW (B)	MST (C)		Max (E)	Min			LW (F)		
MTCS-0207	LAB-2 (MTCS-0205)	-	-	4	4	-	-	-	-	-	90	36	60	150	150	3 Hrs	

List of Experiments

- To study Communication Guiding system
- To study various types of connectors.
- To study of different type of LAN equipments.
- Study and verification of standard Network topologies i.e. Star, Bus, Ring etc
- LAN installations and their Configurations.
- To implement various types of error correcting techniques.
- To implement various types of framing methods.
- To implement various types of DLL protocols.
- To study & configure various types of router & Bridges.
- To implement various types of routing algorithm.
- To study of Tool Command Language(TCL).
- Study and Installation of Standard Network Simulator, N.S-2.
- Study & Simulation of MAC Protocols like Aloha, CSMA, CSMA/CD and CSMA/CA
- using Standard Network Simulator.



Data Warehousing & Mining (MTCS-0301(A))

Course code	Title of the Paper / Subject	Periods per week			Credits	Distribution of Marks										Duration of Theory Exam
		L	T	P		Theory					Practical			Grand Total (H= D+G)		
						End Sem.		Internal		Total (D= A +B+C)	End Sem.		Internal		Total (G= E+F)	
						Max (A)	Min	TW (B)	MST (C)		Max (E)	Min				
MTCS-0301 (A)	Data Warehousing	3	1	-	4	70	28	10	20	100	-	-	-	-	100	3 Hrs

UNIT- I

Marks :14

Introduction : Data Mining: Definitions, KDD v/s Data Mining, DBMS v/s Data Mining , DM Techniques, Mining problems, Issues and Challenges in DM, DM Application areas.

UNIT- II

Marks :14

Association Rules & Clustering Techniques: Introduction, Various association algorithms like A Priori, Partition, Pincer search etc., Generalized association rules.

Clustering paradigms; Partitioning algorithms like K-Mediodid, CLARA, CLARANS; Hierarchical clustering, DBSCAN, BIRCH, CURE; categorical clustering algorithms, STIRR, ROCK, CACTUS.

UNIT- III

Marks :14

Other DM techniques & Web Mining: Application of Neural Network, AI, Fuzzy logic and Genetic algorithm, Decision tree in DM. Web Mining, Web content mining, Web structure Mining, Web Usage Mining.

UNIT- IV

Marks :14

Temporal and spatial DM: Temporal association rules, Sequence Mining, GSP, SPADE, SPIRIT, and WUM Algorithms, Episode Discovery, Event prediction, Time series analysis. Spatial Mining, Spatial Mining tasks, Spatial clustering, Spatial Trends.

UNIT- V

Marks:14

Data Mining of Image and Video: A case study. Image and Video representation techniques, feature extraction, motion analysis, content based image and video retrieval, clustering and association paradigm, knowledge discovery.

Reference Books:

1. DataMining Techniques ; Arun K.Pujari ; University Press.
2. DataMining; Adriaans& Zantinge; Pearson education.
3. Mastering Data Mining; Berry Linoff;Wiley.
4. DataMining; Dunham; Pearson education.
5. Text Mining Applications, Konchandy, Cengage



Real Time Fault Tolerant Systems (MTCS-0301(B))

Course code	Title of the Paper / Subject	Periods per week			Credits	Distribution of Marks										Duration of Theory Exam	
		L	T	P		Theory					Practical						Grand Total (H=D+G)
						End Sem.		Internal		Total (D= A +B+C)	End Sem.		Internal	Total (G= E+F)			
						Max (A)	Min	TW (B)	MST (C)		Max (E)	Min			LW (F)		
MTCS-0301(B)	Real Time Fault Tolerant System	3	1	-	4	70	28	10	20	100	-	-	-	-	100	3 Hrs	

UNIT- I

Marks :14

Structure of Real Time System, Performance Measure for real time system, Task Assignments, Fault Tolerant Scheduling, Real Time Vs General purpose Data Bases, Data Bases for Hard Real Time System, Real Time Communication.

UNIT- II

Marks :14

Fault Tolerance, Fault-Error-Failure. Redundancy, Error Detection, Damage Confinement, Error Recovery, Fault Treatment, Fault Prevention, anticipated and unanticipated Faults. Error models: General coding scheme Error detection techniques: Watchdog processors, Heartbeats, consistency and capability checking.

UNIT- III

Marks :14

Fault tolerance: Coding technique-fault tolerant self checking and fail safe circuits-fault tolerance in combinatorial and sequential circuits- synchronous and asynchronous fail safe circuits. Software fault tolerance: Process pairs, robust data structures, N version programming, Recovery blocks, Replica consistency & reintegration, multithreaded programs Application:

UNIT- IV

Marks :14

Experimental Evaluation: Modeling and simulation based, Fault injection based - Application: NFTAPE fault injector. Modeling for performance, dependability and perform ability: dependability-specific methods (fault trees, reliability block diagrams).

UNIT- V

Marks :14

Practical Systems for Fault Tolerance: - Application: Ad-hoc wireless network - Application: NASA Remote Exploration & Experimentation System Architecture: Fault tolerant computers - general purpose commercial systems-fault tolerant multiprocessor and VLSI based communication architecture.

Reference Books:

1. K.K.Pradhan, "Fault Tolerant computing theory and techniques" volume III. Prentice Hall,1989.
2. Krishna, Real Time System, TMH
3. Anderson and Lee, "Fault Tolerant principles and practice" ,PHI 1989.
4. Siewert, Real Time Embedded System, Cengage Learning.
5. Rajiv Mall, Real Time System, Pearson Edu.
6. Parag K. Lala, "Fault Tolerant and Fault Testable, Hardware design" PHI 1985.
7. Shem , toy Levei , Ashok K.Agarwala , "Fault Tolerant System design", Tata McGraw



Network Security (MTCS-0302(A))

Course code	Title of the Paper / Subject	Periods per week			Credits	Distribution of Marks									Grand Total (H= D+G)	Duration of Theory Exam
		L	T	P		Theory					Practical					
						End Sem.		Internal		Total (D= A +B+C)	End Sem.		Internal	Total (G= E+F)		
						Max (A)	Min	TW (B)	MST (C)		Max (E)	Min				
MTCS - 0302(A)	Network Security	3	1	-	4	70	28	10	20	100	-	-	-	-	100	3 Hrs

UNIT- I

Marks :14

Convention Encryption : Conventional Encryption Model , Stenography , Classical Encryption Techniques, Simplified DES , Block Cipher Principles , The Data Encryption Standard, The Strength of DES , Differential and Linear Cryptanalysis, Block Cipher Design Principles, Block Cipher Modes of operation, Conventional Encryption algorithms.

UNIT- II

Marks :14

Public Key Encryption And Hash Functions Public Key Cryptography , Principles of Public Key Cryptosystems, The RSA Algorithm, Key Management, Diffie Hellman Key Exchange , Elliptic Curve Cryptography.

UNIT- III

Marks :14

Message Authentication and Hash Functions Authentication Requirements, Authentication Functions, Message Authentication Codes, Hash Functions , Security of Hash Functions.

UNIT- IV

Marks :14

Hash And Mac Algorithms MD5 Message Digest Algorithm, Secure Hash Algorithm (SHA-I) , RIPEMD , HMAC Digital Signatures and Authentication Protocols Digital Signature, Authentication Protocols –Digital Signature Standard

UNIT- V

Marks :14

Authentication Applications, IP Security , Web Security Intruders, Viruses and Worms Intruders , Viruses and Related Threats Firewalls Firewall Design Principles, Trusted Systems

Reference Books:

1. William Stallings," Cryptography and Network Security", Second edition, PrenticeHall,
2. Atul Kahate, "Cryptography and Network Security," TMH
3. William Stallings,"Cryptography and Network Security",Third Edition, Pearson Ed
4. Introduction to network security,Krawetz,Cengage



Simulation and modeling (MTCS-0302(B))

Course code	Title of the Paper / Subject	Periods per week			Credits	Distribution of Marks										Duration of Theory Exam	
		L	T	P		Theory					Practical						Grand Total (H= D+G)
						End Sem.		Internal		Total (D= A +B+C)	End Sem.		Internal	Total (G= E+F)			
						Max (A)	Min	TW (B)	MST (C)		Max (E)	Min			LW (F)		
MT C S-0302(B)	Simulation and Modeling	3	1	-	4	70	28	10	20	100	-	-	-	-	100	3 Hrs	

UNIT- I

Marks :14

Introduction to modeling and simulation: Modeling and simulation methodology, system modeling, concept of simulation, continuous and discrete time simulation.

UNIT- II

Marks :14

Basic concept of probability and random variables continuous and discrete random variables, distribution of random variables: discrete and continuous, Compartmental models: linear, nonlinear and stochastic models.

UNIT- III

Marks :14

Introduction to Queuing Theory: Characteristics of queuing system, Poisson's formula, birth- death system, equilibrium of queuing system, analysis of M/M/1 queues. Application of queuing theory in computer system like operating systems, computer networks etc.

UNIT- IV

Marks :14

System Dynamics modeling: Identification of problem situation, preparation of causal loop diagrams and flow diagrams, equation writing, level and rate relationship. Simulation of system dynamics model.

UNIT- V

Marks :14

Verification and validation: Design of simulation experiments, validation of experimental models, testing and analysis. Simulation languages comparison and selection, study of Simulation sw - SIMULA, DYNAMO, STELLA, POWERSIM.

Reference Books :

1. Gordon G., System simulation, PrinticeHall.
2. Payer T., Introduction to system simulation, McGrawHill.
3. Seila, Applied Simulation Modeling, Cengage
4. Spriet, Computer Aided Modeling and Simulation, W.I.A.
5. Sushil, System Dynamics, Wiley Eastern Ltd. 23
6. Shannon R.E., Systemsimulation, Prentice Hall



Seminar MTCS-0303

Course code	Title of the Paper / Subject	Periods per week			Credits	Distribution of Marks									Duration of Theory Exam		
		L	T	P		Theory					Practical			Grand Total (H= D+G)			
						End Sem.		Internal		Total (D= A +B+C)	End Sem.		Internal			Total (G= E+F)	
						Max (A)	Min	TW (B)	MST (C)		Max (E)	Min					LW (F)
MT CS - 0303	Seminar	-	-	4	4	-	-	-	-	-	-	-	-	100	100	100	-



Dissertation Part- I (MTCS-0304)

Course code	Title of the Paper / Subject	Periods per week			Credits	Distribution of Marks										Duration of Theory Exam
		L	T	P		Theory					Practical			Grand Total (H= D+G)		
						End Sem.		Internal		Total (D= A +B+C)	End Sem.		Internal		Total (G= E+F)	
						Max (A)	Min	TW (B)	MST (C)		Max (E)	Min				
MTCS - 0304	Dissertation Part- I (Literature)	-	-	8	8	-	-	-	-	-	120	48	80	200	200	-



Dissertation Part- II (MTCS-0401)

Course code	Title of the Paper / Subject	Periods per week			Credits	Distribution of Marks									Grand Total (H= D+G)	Duration of Theory Exam
		L	T	P		Theory					Practical					
						End Sem.		Internal		Total (D= A +B+C)	End Sem.		Internal	Total (G= E+F)		
						Max (A)	Min	TW (B)	MST (C)		Max (E)	Min				
MTCS - 0401	Dissertation Part- II	-	-	20	20	-	-	-	-	-	300	120	200	500	500	-